Special Olympics South Dakota

2017

Area Basketball

State Basketball



BASKETBALL TOURNAMENTS

- All rules will be the same for Area and State.
- Area participation is required to be eligible for participation at state.

Northeast Area Basketball Tournament

Date: February 17, 2017

Location: SDDC & Armory, Redfield

Time: 8:30 am

Registration Deadline: February 3, 2017

Registration Fee: No charge

Send registration to State Office

Black Hills Area Basketball Tournament

Date: February 17, 2017

Location: School of Mines, Rapid City

Time: 9:00 am

Registration Deadline: February 3, 2017

Registration Fee: No charge

Send registration to Black Hills Area Director Cathy Grubb & State Office (if attending

State Tournament)

Southeast Area Basketball Tournament

Date: February 18, 2017

Location: Summit Activity Center, Yankton

Time: 9:00 am

Registration Deadline: February 3, 2017

Registration Fee: No charge

Send registration to State Office

State Basketball Tournament

Date: March 25 & 26, 2017 Location: Mitchell – DWU

Pre-registration Deadline: January 3, 2017 Registration Deadline: February 3, 2017

Registration Fee: \$50.00 per Team / \$20.00 per Cheer Squad / Skills Athletes no charge

STATE BASKETBALL TOURNAMENT

March 25 & 26, 2017 Mitchell, South Dakota

EVENTS OFFERED:

- Team Basketball
- Unified Team Basketball
- Individual Basketball Skills Contest
- Cheerleading Competition

PARTICIPATION REQUIREMENT:

1) Complete required training hours

2) Participate in Area Basketball Tournament

TEAM ELIGIBILITY:

Any South Dakota school/agency that can field a team of 5-10 **(10 maximum)** Special Olympics athletes is eligible to participate in the State Basketball Tournament. There is no limit on the number of teams a school/agency may enter in the tournament. Schools/agencies that cannot field a team due to insufficient numbers may combine with another school/agency; subject to approval from the State Office. *Participation in your Area Tournament is required.*

COST:

- \$50.00 per basketball team of 10 players
- \$20.00 per cheerleading squad
- No charge for Basketball Skills Contestants

DETERMINATION OF DIVISIONS:

- A teams playing division is determined by the oldest person on that team. Age Divisions: Senior: 22 years
 & older / Schoolers: 16 21 years / Junior: 8 15 years
- Male, Female or Coed will compete together.

DIVISIONING GAMES:

There will be NO divisioning games.

INDIVIDUAL BASKETBALL SKILLS CONTEST:

The skills contest is for athletes with lower ability levels who cannot play the game. Three events comprise the Contest: Target Pass, Ten-meter Dribble, and the Spot Shot. Athletes cannot participate in the Skills Contest if they are participating in the team competition.

CHEERLEADING COMPETITION:

Competition will be held for Junior and Senior divisions. Criteria for judging is enclosed.

MEALS:

The following meals will be provided to all registered Athletes, Coaches and Chaperones: Saturday lunch and supper and Sunday lunch.

AWARDS:

Individual medals will be awarded to the first three places in each division. Teams placing below 3rd will receive ribbons. All participants will receive team photos.

SPIRIT & SPORTSMANSHIP AWARD:

We would like to recognize those players who epitomize sportsmanship. Good sportsmanship is the practice of playing fair, of taking loss or defeat without complaint or victory without gloating, treating opponents with respect, fairness, generosity and courtesy. "Winning is for a day. Sportsmanship is for a lifetime."

Coaches will be asked to submit one player from each of their team(s) to be on the Spirit & Sportsmanship Team. From these nominees, one player from each division will be chosen to receive the Spirit & Sportsmanship Award. These players will be presented a plaque during team awards.

UNIFORM & EQUIPMENT REQUIREMENTS:

Before purchasing new uniforms, please refer to Section J (Brand Identity Guidelines) in the Competition Guide

- Bring along basketballs for warm-up periods prior to each game.
- Uniforms must consist of a jersey/shirt, shorts and appropriate sport shoes.
- Uniforms (jerseys/shirt and shorts) must be of the same color and design for all team members. Advertisements and sponsors can not appear on uniforms.
- The number must appear on front and back of jersey/shirt.
- The numbers on front and back should be clearly visible at least 6 inches high on back and 4 inches on the front with the numbers made of material at least ¾ inches wide. Teams must use plain Arabic numbers:0,1,2,3,4,00,11,12,13,14,15,20,21,22,23,24,25,30,31,32,33,34,35,40,41,42,43,44,45,50,51,52,53,54, and 55. A team member list shall not have both numbers 0 and 00.
- Commercial messaging, i.e. advertising is not allowed on uniforms.
- Traditional basketball shoes should be worn.

CORRESPONDENCE:

You will be receiving your registration confirmation and tournament/competition updates via your e-mail. PLEASE CHECK YOUR E-MAIL OFTEN.

SPECIAL OLYMPICS SOUTH DAKOTA 2017 STATE BASKETBALL TOURNAMENT SCHEDULE OF EVENTS MITCHELL

Saturday, March 25th

-		
8:00 am – 9:00 am	Registration	All Locations To Be Determined
8:30 am	Opening Ceremony Staging	
9:00 am – 9:30 am	Opening Ceremony	
10:00 am – 5:00 pm	Tournament Games	
10:00 am – 5:00 pm	Vol. Hospitality Available	
10:00 am – 4:00 pm	Souvenirs Available	
10:00 am - Noon	Cheerleading Skills Clinic	
10:30 am – 1:00 pm	Team Photos	
11:30 am – 12:30 pm	Lunch Provided*	
4:00 pm	HOD/Coaches Meeting	
5:30 pm – 7:30 pm	Dinner (3 shifts)	
5:30 pm – 6:30 pm	Athlete Input Council Meeting	

Sunday, March 26th

6:00 pm - 9:00 pm Dance

8:00 am Vol. Hospitality Available
8:15 am Tournament Games Continue
8:30 am Basketball Skills Photos
9:00 am Basketball Skills Contest
9:00 am - 3:00 pm Souvenirs Available
11:00 am Cheerleading Awards
11:30 am - 12:30 pm Lunch Provided*

TEAM BASKETBALL AWARDS WILL BE DISTRIBUTED FOLLOWING THE COMPLETION OF EACH DIVISION IN THE AUDITORIUM

*Meals will be provided for registered athletes, coaches and chaperones only

BASKETBALL GENERAL RULES

The Official Special Olympics Sports rules for Basketball shall govern all Special Olympics competitions. As an international sports program, Special Olympics has created these rules based upon Federation Internationale de Basketball (FIBA) rules for basketball found at www.fiba.com. FIBA or National Governing body (NGB) rules shall be employed except when they are in conflict with the Official Special Olympics Sports Rules for Basketball or Article 1. In such cases, the Official special Olympics Sports Rules for Basketball shall apply.

COURT AND EQUIPMENT: A smaller basketball (28 1/2") in circumference and between 18-20 ounces in weight will be used for junior division competition.

TIME ALLOTMENTS:

State

- 2 halves / 14 minutes each
- 5 minute half time
- 3 minute overtime period
- 1 minute time outs

<u>Area</u>

- 2 halves / 10 minutes each
- 3 minute half time
- 2 minute overtime period (with 1 timeout)
- 30 second time outs

RUNNING CLOCK: The clock will continue to run except for free throws and time outs. The clock will also stop during any break in play during the last minute of the game.

SUBSTITUTIONS: Substitutions may be made any time the ball is dead. Substitutes will report to the scorer who will notify the referee of substitutions.

JUMP BALL: There will be a center jump at the start of the game and the start of an overtime period. There will be an alternate exchange between each team for the remainder of the game.

TIME OUTS: A team will be entitled to four time-out periods of sixty seconds each during the game. Each team is entitled to one additional time-out during each extra period. Unused time-outs accumulate and may be used at any time.

SCORING: Scoring will follow NFSHSA rules. If the score is tied at the end of the second half, play shall continue without change of baskets for extra periods of three-minutes until the score is no longer tied.

TIE BREAKER RULES: 1) Record 2) Head to Head 3) Point Differential

UNIFIED DIVISIONS:

- 1. The roster shall contain a proportionate number of Athletes and Partners.
- 2. During competition, the line-up shall always consist of 2 Partners and 3 Athletes
- 3. Each team shall have an adult non-playing coach responsible for the line-up and conduct of the team during competition.
- 4. Coaches shall warn any athlete whose play is deemed dangerous. Subsequent dangerous play by that athlete shall result in disqualification from the game. This is to ensure that a player does not create a health and safety risk for other players.
- 5. Unified Partners shall not dominate a game and as a "guideline" shall not score more than 75% of the points.
- 6. Unified Scoring: Unified Partners will be credited with 1 point for every field goal made.
- 7. When registering, Teams must be identified as either "Player Development" or "Competitive".
 - a. Player Development: Players are of similar age but Unified Partners are significantly more skilled.
 - b. Competitive: Players are of similar age and ability.

RULE MODIFICATIONS FOR DIVISIONS

TRAVELING AND DOUBLE DRIBBLING

Class I: No traveling or double dribbling will be allowed.

Class II: Traveling over 5 feet is called (2-3 steps). Limited double dribbling is allowed.

LANE VIOLATION

Class I: 3 seconds (regulation)
Class II: 5 seconds allowed

OVER AND BACK AND OUT OF BOUNDS

• Will be called in all Divisions.

FULL COURT PRESS

Class I: Allowed at all times
Class II: Half court pressing only.

Note: Offensive team in all divisions has 10 seconds to cross half court. <u>NO SANDBAGGING ALLOWED</u> AT ANY TIME (station one player at offensive basket when on defense).

FOULS

Athletes will be allowed 5 fouls per game.

Class I: Regulation Rules.

Class II: Major obvious fouls and body fouls that interrupt the natural flow of play. In these divisions unintentional fouls may cause stop of play and the same team regaining possession.

NOTE: The main objectives in calling fouls will be to protect the athletes and to keep the game under control.

TECHNICAL FOUL

• Any coach receiving more than one Technical Foul in any one game will be reviewed by the State Office. The coach may not be allowed to coach Special Olympics Basketball in the future.

IN BOUND PASS

 Players may not step over the line. Defense must be 3 feet away. Team has 5 seconds to inbound pass. Count starts when player receives the ball. (All Divisions).

FREE THROWS (ALL DIVISIONS)

- Regulation 15 feet. (10 feet may be used, if necessary, for Junior Divisions only)
- Bonus will be shot on 7th team foul each half.
- Foul on missed field goal attempt 2 free throws.
- Foul on successful field goal 1 free throw.
- Loose Ball Foul 1 and 1 on or after 7th foul.
- Contact when not in act of shooting 1 and 1 on or after 7th foul.

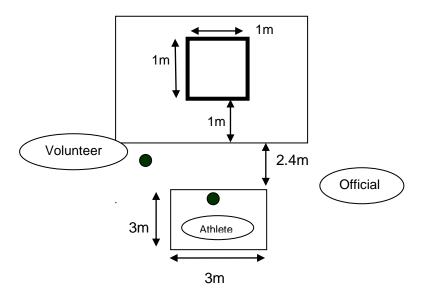
NOTE

- All Jr. Unified Divisions will play Class II rules
- All Schooler Unified Divisions will play Class II rules
- All Sr. Unified Divisions will play Class I rules

INDIVIDUAL BASKETBALL SKILLS CONTEST GENERAL RULES

- This event provides meaningful competition for athletes with lower ability levels. It is not for athletes
 who can already play the game.
- Three events comprise the Individual Skills Contest: Target Pass, Ten-meter Dribble, and Spot Shot.
- The athlete's final score is determined by adding together the scores achieved in each of these 3 events.

<u>Individual Basketball Skills Contest Event # 1</u>: Target Pass



PURPOSE: To measure an athlete's skill in passing a basketball.

EQUIPMENT: 2 basketballs, flat wall, chalk or floor tape, and measuring tape.

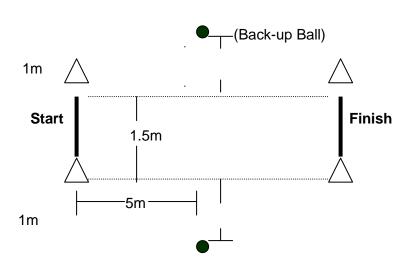
DESCRIPTION:

- ➤ A 1m (3' 3 1/2") square is marked on a wall using chalk or tape.
- The bottom line of the square shall be 1m (3' 3½ " from the floor.
- ➤ A 3m (9' 9") square will be marked on the floor and a 2.4m (7") from the wall.
- The athlete must stand within the square.
- The leading wheel axle of an athlete's wheelchair may not pass over the line.
- > The athlete is given 5 passes.

SCORING:

- The athlete receives 3 points for hitting the wall inside the square.
- The athlete receives 2 points for hitting the lines of the square.
- The athlete receives 1 point for hitting the wall but not in or on any part of the square.
- > The athlete receives 1 point for catching the ball in the air or after one or more bounces.
- > The athlete receives 0 points if the ball bounces before hitting the wall.
- The athletes score will be the sum of the points from all five passes.

Individual Basketball Skills Contest Event # 2: Ten-Meter Dribble



Conversion C	Chart
Seconds	Points
0-2	30
2.1-3	28
3.1-4	26
4.1-5	24
5.1-6	22
6.1-7	20
7.1-8	18
8.1-9	16
9.1-10	14
10.1-12	12
12.1-14	10
14.1-16	8
16.1-18	6
18.1-20	4
20.1-22	2
22.1 and over	1

PURPOSE: To measure an athlete's speed and skill in dribbling a basketball.

EQUIPMENT: 3 basketballs, 4 traffic cones, floor tape or chalk, measuring tape and stopwatch.

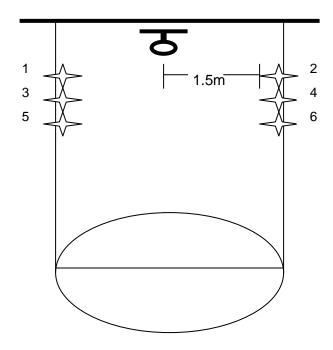
DESCRIPTION:

- The athlete begins from behind the start line and between the cones.
- The athlete starts dribbling and moving when the Official signals.
- ➤ The athlete dribbles the ball with one hand for the entire 10m. (32' 9 3/4").
- A wheelchair athlete must alternate taking 2 pushes followed by two dribbles for legal dribbling.
- The athletes must cross the finish line between the cones and must pick up the basketball to stop the dribble.
- ➤ If an athlete loses control of the ball, the clock continues to run. The athlete can recover the ball. However, if the ball goes outside the 1.5m lane, the athlete can either pick up the nearest back-up basketball or recover the errant ball to continue the event.

SCORING:

- The athlete will be timed from the signal "Go" to when he/she crosses the finish line between the cones and picks up the basketball to stop the dribble.
- A 1-second penalty will be added every time the athlete illegally dribbles (i.e. two-hand dribbles, carries the ball, etc.).
- > The athlete will receive two trials.
- Each trial is scored by adding penalty points to the time elapsed and converting the total to points based on the Conversion Chart.
- The athlete's score for the event is his/her best of the two trials converted into points. (In case of a tie, the actual time will be used to differentiate place).

Individual Basketball Skills Contest Event #3: Spot Shot



PURPOSE: To measure an athlete's skill in shooting a basketball.

EQUIPMENT: 2 basketballs, floor tape or chalk, measuring tape, and 3.05m. (10 ft) regulation goal with backboard.

DESCRIPTION:

> Six spots are marked on the floor. Start each measurement from a spot on the floor under the front of the rim. The spots are marked as follows:

#1 & #2 = 1.5 m. (4'11'') to the left and right plus 1 m (3'3 1/2'') out.

#3 & #4 = 1.5m. (4'11") to the left and right plus 1.5m (4'11") out.

#5 & #6 = 1.5m (4'11") to the left and right plus 2m (6'6 3/4") out.

> The athlete attempts two field goals from each of six spots. The attempts are taken at spots #2, #4, and #6 and then at spots #1, #3, and #5.

SCORING:

- For every field goal made at spots #1 and #2, two points are awarded.
- For every field goal made at spots #3 and #4, three points are awarded.
- For every field goal made at spots #5 and #6, four points are awarded.
- For any field goal attempt that does not pass through the basket but does hit either the backboard and/or the ring, one point is awarded.
- > The athlete's score will be the sum of the points from all 12 shots.

The athlete's final score for the Individual Skills Contest is determined by adding together the scores achieved in each of the 3 events.

SPECIAL OLYMPICS SOUTH DAKOTA INDIVIDUAL BASKETBALL SKILLS CONTEST

Name:					School/Agency:		
EVENT	#1 TARGET PASS		ss Sc	<u>ore</u>	Catch Score		
Pass #	1	3	2	1	1		
	2	3	2	1	1		
	3	3	2	1	1		
	4	3	2	1	1		
	5	3	2	1	1		
EVENT	#2 TEN-METER DI	RIBE	SLE:		Event T	otal	
	Trial:			<u>#1</u>	<u>#2</u>	Conversion (Seconds 0-2	Chart Points 30
	Time:					2.1 – 3 3.1 – 4 4.1 – 5	28 26 24
	Penalty Seconds:					5.1 – 6 6.1 – 7	22 20
	Total Time:					7.1 – 8 8.1 – 9	18 16
	Point Conversion:					9.1 – 10 10.1 – 12 12.1 – 14	14 12 10
FVFNT	#3 SPOT SHOT:	Ev	ent T (be	otal_ st of the tw	o)	14.1 – 16 16.1 – 18 18.1 – 20 20.1 – 22 22.1 and over	8 6 4 2 1

EVENT #3 SPOT SHOT:

	Round #1			Round #2	
Position	Circle if made	Circle if missed shot hits rim and/or backboard	Position	Circle if made	Circle if missed shot hits rim and/or backboard
2	2	1	2	2	1
4	3	1	4	3	1
6	4	1	6	4	1
1	2	1	1	2	1
3	3	1	3	3	1
5	4	1	5	4	1

Add all circled numbers together for **Event Total**:

Total Score	Total	Score		
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SPECIAL OLYMPICS SOUTH DAKOTA CHEERLEADING COMPETITION



SOSD is in the process of establishing detailed rules for Cheerleading. This information will be communicated with delegations before registration is due for the State Basketball Tournament.

REGISTRATION INSTRUCTIONS STATE & AREA BASKETBALL TOURNAMENT

The following forms must be included for your registration to be complete:

- 1. State & Area Basketball Form 1: Delegation Summary Form pg. F-15
- 2. State & Area Basketball Form 2: Basketball Team Registration and Roster pg. F-16 One per team
- 3. State & Area Basketball Form 3: Cheerleading Registration and Roster pg. F-17 One per squad
- 4. **State & Area Basketball Form 4: Individual Basketball Skills Contest Reg** pg. F-18 Complete information is needed for all athletes participating in the skills contest.
- 5. **Form C: Certificate of Training / Acknowledgment of Policies** pg. B-7 or pg. F-19 A number of minimum training hours have been established for each sport. Please be sure your athletes have met the minimum training requirements.
- 6. **Form D: Volunteer Roster** pg. B-8, F-20 Please list all chaperones, coaches and Unified Partners who will accompany your group. Each person on this list must have the appropriate applications on file with the State Office.

These forms must be included if not already on file at the State Office

- 7. **Form A: Application for Participation & Physical Form** pg. B-3/4 For new athletes and those who have expired forms.
- 8. **Form E: Class A Volunteer Application** pg. B-9/10 One per coach/chaperone must be on file with the State Office.
- 9. **Form F: Unified Partner Application** pg. B-11/12 One per Unified Partner (regardless of age) must be on file with the State Office.

See individual forms for mailing instructions

2017 STATE BASKETBALL TOURNAMENT PRE-REGISTRATION DUE: January 3, 2017

This form does not commit you to attend the tournament. If you are considering attending – please return this so we may plan meals and workers accordingly.

Name of Delegation:		
Head of Delegation:		
Address:		
Home Phone:	Work Phone:	
E-Mail:		
	Number of Teams Competing:	
	Number of Unified Teams Competing:	
	Number of Cheerleaders Competing:	
	Number of Skills Competitors:	
	Total Number of Athletes:	
	Total Number of Coaches/Chaperones:	
	DELEGATION TOTAL:	
То	tal Number of Coaches, chaperones and athletes eating lunch Saturday:	
	tal Number of Coaches, chaperones and ending the banquet on Saturday evening:	
То	tal Number of Coaches, chaperones and athletes eating lunch Sunday:	

RETURN TO:

Special Olympics South Dakota 800 E. I-90 Lane Sioux Falls, SD 57104

> 1-800-585-2114 (605)331-4117 FAX: (605)331-4328

2017 STATE & AREA BASKETBALL TOURNAMENT DELEGATION SUMMARY FORM

Check the Area Tournament in which you will be participating

☐ Southeast Area	☐ Northeast Area		☐ Black Hills Area	
Send all forms to:	Send all fo	orms to:	Send all forms to Area Director:	
SOSD 800 E. I-90 Lane Sioux Falls, SD 57104	SOSD 800 E. I-90 Lane Sioux Falls, SD 57104		Cathy Grubb 821 Stanley St. Belle Fourche, SD 57717	
		If attending the State Tournament, als send to the State Office		
All medicals MUST be on file with the accepted during the check-in proces		eek prior to event	s, i.e., these forms WILL NOT be	
Head of Delegation:				
A .l .l				
E-Mail:				
Cell Phone During Tournaments	:			
	DELEGAT	TON TOTALS:		
AREA			STATE	
Total # of Basketball Players		Total # of Basketball Players		
Total Teams		Total Teams		
Total # Skills Contest Athletes (No Charge)		Total # Skills Contest Athletes		
Total # of Cheerleaders	(No Charge)	Total # of Cheerleaders		
Total Squad	ds	Total Squads		
Total # of Registered Coaches/Chaperones		Tota	Total # of Registered Coaches/Chaperones	
Delegation Total		Dele	gation Total	
FEES: No Charge		FEES: Total Teams	X \$50 = <u>\$</u>	
		Total Cheer _	X \$20 =\$	
		Total Skills	No Charge	
			TOTAL: \$	
		Total Coache	es, Chaperones, and Athletes Eating Saturday Lunch:	
		Total Coaches, Chaperones, and Athletes Attending Saturday Banquet:		
		Total Coache	es, Chaperones, and Athletes	

2017 STATE & AREA BASKETBALL TEAM REGISTRATION & ROSTER (ONE PER BASKETBALL TEAM)

Attending Area OnlyAttending Area & State	Area Tournament	Attending: N	E SE B	H
Name of Delegation:				
Head of Delegation (Level 2 Ce	ertified):			
Team Name or Number:(Limit of	of 10 characters)			
Unified Team Junior Class I				
Player Development Team (Skill	level of Athletes & UP is	not equal):		
Competitive Team (Skill level of				
Traditional Team Junior Class	II: Schooler Cla	ss I: \$	Schooler Class	II:
Senior Class	I: Senior Cla	ss II:		
Unified Teams - Please place (Partners). ATHLETE NA	., .	NIFORM #'S	<u>M/F:</u>	AGE:
1.				
2.				
3.				
4.				
5.				
6				
7				
8.				
9				
10				
Level 2 Certified Head Coach:				
Coaches 1.				

2017 STATE & AREA CHEERLEADER COMPETITION REGISTRATION (ONE PER SQUAD)



ATHLETE NAME:	<u>M/F:</u>
	<u> </u>

2017 STATE & AREA INDIVIDUAL BASKETBALL SKILLS CONTEST

	Attending Area On Attending Area & S	•					
Na	ame of Delegation:						
He	ead of Delegation:						
	ATHLETE NAME:	<u>M/F</u> :	<u>AGE</u> :	TARGET <u>PASS</u>	TEN METER <u>DRIBBLE</u>	SPOT <u>SHOT</u>	<u>TOTAL</u>
1.							
2.							
3.							
4.							
5.							
6.							
7.							
8.							
9.							
10.							



Certificate of Training / Acknowledgment of Policies

Certificate of Training

One copy of this form is required for each State Event in which you are registering, i.e. one for Basketball, one for the Fall Classic, one for Summer Games.

Date of Event:		
Sport:		
I confirm that the athletes from:		

- Have fulfilled the minimum hours of training for the above sport
- Began training at least 8 (eight) weeks prior to this competition
- · Have met all requirements of Special Olympics South Dakota

Minimum Training Requirements

Bowling Bowl a minimum of five (5) 3-game series or a total of 15 games over a minimum of 8

weeks.

Winter Games A minimum of 15 hours over a minimum of 8 weeks.

Basketball A minimum of 15 hours over a minimum of 8 weeks.

Summer Games A minimum of 15 hours over a minimum of 8 weeks. The number of hours required would

be divided among the number of sports in which you are participating; for example:

3 sports - 5 hrs/sport 2 sports - 7.5 hrs/sport 1 sport - 15 hours

Equestrian A minimum of 15 hours over a minimum of 8 weeks.

Fall Classic A minimum of 15 hours over a minimum of 8 weeks. The number of hours required would

be divided among the number of sports in which you are participating; for example:

2 sports - 7.5 hrs/sport 1 sport - 15 hours

Acknowledgment of Policies

By signing below, I acknowledge I have read, understand, and am abiding by the following policies set forth by Special Olympics South Dakota:

These policies can be found in Section A of the Competition Guide:

- 15 Passenger Van Use Policy
- Sub Program Request for Merchandise Procedures
- Volunteer Screening Policy
- Athlete Housing Policy
- Insurance Information
- Social Media Policy
- Service Animal Policy

Service Animal Policy			
 Concussion Awareness and Safety Recognition 	on Policy		
Head of Delegation Signature		Date	
and the state of t			
	F-19		

Volunteer Roster



School/Agency: Eve	ent:
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This form is required for all Local, Area, and State Games. All Special Olympics volunteer applicants (Class A) who have regular, close physical contact with athletes; are in a position of authority or supervision of athletes; are in a position of trust of athletes; and/or handle substantial amounts of cash or other assets of athletes, are subject to mandatory background / motor vehicle checks initiated and paid for by SOSD. Form E (Class A Volunteer Application) must be on file at the State Office. Examples of Class A volunteers includes, but are not limited to Coaches, Chaperones, and adult Unified Partners.

All volunteers appearing on this roster must be at least 16 years of age and cleared by SOSD before attending an event.

CUSC: Put an X in the box if Coaching Unified Sports Certified

The maximum Coach/Chaperone: Athlete ratio is 1:1 The minimum Coach/Chaperone: Athlete ratio is 1:4

HOD: This describes a person over seeing an entire delegation and has completed Level 1 and 2 Coaches Training Courses (One person per delegation).

Head Coach: This describes a person who trains athletes, leads teams and has completed Level 1 and 2 Coaches Training Courses. (Unified Head Coaches must complete these plus Coaching Unified Sports).

Coach: This describes a person who trains athletes, leads teams and has completed Level 1 Coaches Training Course. (Unified Coaches must complete these plus Coaching Unified Sports).

Chaperone: This describes someone who supervises athletes. A Chaperone CANNOT coach athletes.

HOD (Level 2 certified)	CUSC	Area	State	Cha	perone (Include Minors)	Area	State
1.				1.			
Head Coach (Level 2 certified)	CUSC	Area	State	2.			
1.				3.			
2.				4.			
3.				5.			
4.				6.			
5.				7.			
6.				8.			
7.				9.			
8.				10.			
9.				11.			
10.				12.			
11.				13.			
12.				14.			
Coach (Level 1 certified)	CUSC	Area	State	Unified Partner (Include Minors)		Area	State
1.				1.			
2.				2.			
3.				3.			
4.				4.			
5.				5.			
6.				6.			
7.				7.			
8.				8.			
9.				9.			
10.				10.			
11.				11.			
12.				12.			
13.				13.			
				14.	+		